

Games & Songs

Alphabet Story

Age Group: 6-11

How many can play: 4 or more

Objective: to create a group story using designated letters of the alphabet

How to play:

1. Choose a player to describe a situation (a fire, hike in the woods, the first day of school)
 2. The first player begins the story with a sentence that starts with the letter "A." For example "at 12L00, Rona rushed to the window". (Second player: black smoke filled the sky above the playground." Third player: "cars were stopping on the highway."
 3. The game is over when the stories end logically or the group has gone through the alphabet as far as possible.
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Caterpillar Race

Age Group: 6-11

How many can play: 6 or more

Objective: to be the first team to finish the race

How To Play

1. Divide players into even teams and have each team form a single line. Designate someone to shout "go!"
2. Players stand with their feet apart and hold the shoulders of the girls directly in front of them
3. At the signal the last girl in line drops to her hands and knees and crawls through the legs of the girls on her team
4. When she gets to the front, she jumps up and becomes the first girl in the line
5. The player behinds her grabs her shoulders and the girl who is now last in line crawls through to become the head of the line
6. Players repeat the sequence until every girl has made it to the front of the line

Variations

1. Teams can race to a designated finish line
2. After the last girl becomes the first in line, players can turn around and crawl back

Spot the Lion

Age Group: 5-11

How many can play: 8 or more

Objective: to be the team with the most players in its corner when the game ends

Materials: masking tape or self sticking labels, scissors, pen or marker

Before you play:

1. Cut strips of masking tape or have labels for each player. Write "lion" on only one strip or label; leave the rest blank
2. Designate a game leader

How to play:

1. Divide players into even teams. Assign teams to their own corner or place
2. On the leader's signal, players scatter. Then, they stand with their eyes shut while the game leader runs to each player and presses a strip of tape on her back.
3. When everyone has been labeled (including one player as lion) the leader shouts: "the lion is loose"
4. Players open their eyes and run a round trying to spot the lion. When one player spots the lion, she hurries to her team spot, trying not to arouse the lion's suspicion. The longer the lion goes unidentified, the greater number of players will make it back to their corner
5. If a player suspects that she is the lion, she goes to the center of the room and roars loudly. When she roars, all players freeze
6. If the girl who roared is the lion, the game is over. If the girl who roared is not the lion, the game continues for one more minute.
7. The winning team has the most players in its corner when the game ends.

Nature Scavenger Hunt

Age Group: 6-11

How many can play: 4 or more

Objective: To be the first to spot all of the items on the scavenger hunt list

Materials: paper, pencils, timer

How to play:

1. Explain the scavenger hunt is not to collect items, but to locate and record as many items on the list as possible within a given amount of time
2. Designated a timekeeper. Players must return to the starting line when they hear an agreed upon call or sound.
3. Distribute a scavenger hunt list to participants.
 - a. Scavenger hunt list could include:
 - i. Something large
 - ii. Something small
 - iii. Something colored
 - iv. Something pretty
 - v. Something square
 - vi. Something soft

Line Up

Age Group: 5-11

How many can play: 6 or more

Objective: To be the first to line up in a particular order

Before you play: if the group is large, count off to divide into even teams. Players can remain in the groups for a second round, or count off again to form different groups.

How to play:

1. Round One: players line up according to the alphabetical order of their first name beginning with A and ending with Z (or beginning with Z and ending with A)
2. Round Two: Players line up according to their birthdate beginning with January 1 and ending with December 31
3. Round Three: players line up in height order
4. The team that lines up first wins